

## ***Application of the Derivative***

Position Function: The function  $s$  that gives the position (relative to the origin) of an object as a function of time.

$\Delta t$  represents a period of time

$\Delta s$  represents distance change

Note:  $\Delta s = s(t + \Delta t) - s(t)$

Rate = \_\_\_\_\_

$$\text{Average Velocity} = \frac{\text{Change in Distance}}{\text{Change in Time}} = \frac{\Delta s}{\Delta t}$$

Using the Derivative: Allows us to find the **instantaneous velocity** (*velocity*) at any time  $t$ .

If  $s = s(t)$  is the position function for an object moving along a straight line, then the velocity of the object at time  $t$  is:

$$v(t) = \lim_{\Delta t \rightarrow 0} \frac{s(t + \Delta t) - s(t)}{\Delta t} = s'(t)$$

Speed of an object is:  $|v(t)| = |s'(t)|$

Free-Falling objects under the influence of gravity

$$\text{Position: } s(t) = \frac{1}{2}gt^2 + v_0t + s_0$$

Where  $s_0$  = initial height

$v_0$  = initial velocity of the object

$g$  = the acceleration due to gravity (-32 ft/sec or -9.8 m/sec)

Example: At time  $t = 0$ , a diver jumps from a diving board that is 32 ft. above the water.

The position of the diver is given by  $s(t) = -16t^2 + 16t + 32$  where  $s$  is measured in ft. and  $t$  is measured in sec.

- When does the diver hit the water?
- What is the diver's velocity at impact?